



Soccer6s Event Rules

Roster Rules

- 6 a side (5 field players + GK)
- 10 players maximum on rosters
- All rosters are final at check in.
- Players may only play on ONE team in the event.

Uniforms/Equipment

- Team listed first is the HOME team and will wear LIGHT colored jerseys.
- Team list second are the AWAY team and will wear DARK colored jerseys.
- In case of color conflict, team wearing wrong color will switch.
- Jerseys ARE NOT required to be numbered.
- All players are required to wear shinguards.
- Both teams/coaches will sit on the same side of the field. Parents/Fans will sit on the opposite side of the field.

Game format

Birth Years	Max Roster	Game Time (Rolling clock)	Halftime	Ball Size	Field Dimension (Approx)	Goal Size (Approx)
2017 - 2013	10	20 minute halves	1 minute half time	4	60yd long x 40yd wide	12' x 6'
2012 - 2006	10	20 minute halves	1 minute half time	5	60yd long x 40yd wide	24' x 8'

Rules of the game

- No Offsides
- No Slide-tackling
- No goalkeeper punting or dropkicks
- No throw-ins. Players may pass in from the sidelines (Cannot score directly from the sideline)
- Players must give 3 yards space on all free-kicks/kick-ins

- **GOAL SCORING** - A goal may ONLY be scored from a touch (Offensive or defensive) within a team's offensive half of the field (ball must be completely on the offensive half of the field). If a player in their defensive half kicks the ball across the midline and the ball hits another player (Offensive or defensive) and the ball goes in the goal, a goal will be awarded.

- **THE PENALTY BOX** - The Penalty box, approximately 24ft wide by 10ft long, is directly in front of the goal. A goalkeeper is permitted to use their hands inside this box.

- **Backless rule** - Goalkeepers are NOT allowed to use their hands when a team-mate passes the ball back to them. This will result in an indirect free-kick to the opposition.

- **PENALTY KICKS** - For any fouls inside the Penalty box by the defending team, the attacking team will be awarded a penalty kick to be taken from the mark. It is a direct kick.

- **3-Yard RESTART RULE** - In all restarts situations, defending players must stand at least 3 yards away from the ball. If the defensive players goal is closer than 3 yards, the ball shall be placed 5 yards from the goal box, in line with the place of the foul.

- **INDIRECT KICKS** - All dead ball restarts (Kick ins, corner kicks, free kicks, kick offs) are INDIRECT, with the EXCEPTION of penalty kicks.

- **KICK-INS** - The ball shall be kicked into play from the sidelines instead of thrown in. The ball is considered in play when the ball is touched with a foot and moves one full rotation. (Defending player must be 3 yards away)

- **GOAL-KICKS** - May be taken from any point inside the PENALTY BOX.

- **KICK-OFF** - May be taken in any direction. A goal CANNOT be scored DIRECTLY from kick-off.

- **SUBSTITUTIONS** - May be made at any dead ball situation, subject to referee approval. Players must enter at the half-way line only.

- **PLAYOFFS** - In the event any playoff game ends in a tie, the winner shall be decided by a penalty kick shoot-out. Only the 4 players on the field at the end of the game may take a penalty kick. All 4 players will take a penalty kick from each team. If the score is still tied after

all players have taken a kick, sudden death penalty kicks will begin with the 1st kicker from each team.

Scoring System and Tie Breakers

- Team Standings will be based on the following scoring system:
 - 3 points for a win.
 - 1 point for a tie.
- Mercy Rule: If a team is down by 10 goals, the referee will end the game immediately.
- A game that is forfeited will be recorded as a 3-0 score and the winner will receive 3 points.
- Tie-Breaker system is as follows:
 - Head to Head
 - Goal differential
 - Goals scored
 - Goals against
 - Penalty Kicks

Referees

Referee decisions are final. No protests will be allowed.

Team Discipline

- Referees have the right to eject a player from the game of continued disobedience or as a result of an incident that warrants sending the player off. The tournament director will decide the suspension from additional games.
- Players, coach and spectators are expected to act in the nature of good sportsmanship at ALL TIMES. Abuse if the referees will not be tolerated. Any instance of such conduct will disqualify the responsible team from the event and entry fee will be forfeited.

Weather

- Any updates/changes in the schedule due to inclement weather will be sent out to all coaches/team managers.
- Any games that are in play but are effected by inclement weather, the score will stand if the game is into the 2nd half. If the game is stopped in the first half, all attempts to restart to reschedule will be made.

Matters not provided for

Any matters not provide for shall be determined by the tournament director, whose decision will be final.